KABARAK



UNIVERSITY

EXAMINATIONS

2009/2010 ACADEMIC YEAR

FOR THE DEGREE OF BACHELOR OF EDUCATION SCIENCE

COURSE CODE: COMP 462

COURSE TITLE: CLIENT SERVER PROGRAMMING

STREAM: SESSION VI

DAY: MONDAY

TIME: 2.00 - 4.00 P.M.

DATE: 30/11/2009

INSTRUCTIONS:

O Question ONE is compulsory and Answer any 2 questions

SECTION A 30 MARKS (COMPULSORY)

QUESTION 1			
a) Explain briefly the difference between client and server.	(3mks)		
b) What is the use of the Common Gateway Interface (CGI)?	(2mks)		
c) Distinguish between a proxy server and a firewall?	(4mks)		
 d) Explain the following types of applets:- (i) Local applet (ii) Remote applet 	(3mks) (3mks)		
e) Extra borate the advantages of servlets over traditional CGI?	(6mks)		
f) Explain how the following elements are used in designing tables? (i) <tr> </tr> (ii) <th> </th> (iii) <td> </td>			(6mks)
 g) Briefly explain the following server operating system requirements? (i) Task preemption (ii) Task priority 	(3mks)		
SECTION B (40 MARKS) Answer any 2 questions			
QUESTION 2 (20marks)			
 a) Describe the following architectures:- (i) 2-Tier architecture (ii) 3-Tier architecture 	(6mks) (6mks)		
 b) Write a short note on the following:- (i) Browser (ii) Web page (iii) HTML (iv) Hyperlinks 	(2mks) (2mks) (2mks) (2mks)		
QUESTION 3 (20marks) a) All client-server systems have the same characteristics. State and explain bri	(10mks)		
b) Explain the types of servers that you know?	(10mks)		

QUESTION 4 (20marks)

a) Explain the applet life cycle? Giving the syntax for each
b) Discuss the use of the following Internet protocols:(i) Transfer Control Protocol/Internet Protocol (TCP/IP)
(6mks)
(ii) File Transfer Control Protocol (FTP)
(2mks)

(2mks)

QUESTION 5 (20marks)

Telnet

(iii)

a) Write a code in HTML language that can be used to display the following table? (10mks)

STUDENT INFORMATION				
Regno	Sname	Course	Department	
CS/1001/09/09	Khalwale	BED	Theology	
CS/1002/09/09	Akinyi	BED	Theology	
CS/1003/09/09	Nyasuguta	BED	Theology	

b) Write short note on the following web site design principles
(i) Craft the look and feel

(1)	Craft the look and feel	(2mks)
(ii)	Make your design portable	(2mks)
(iii)	Create smooth transitions	(2mks)
(iv)	Use of active white space	(2mks)
(v)	Design for interaction	(2mks)