

KABARAK



UNIVERSITY

UNIVERSITY EXAMINATIONS

2008/2009 ACADEMIC YEAR

**FOR THE DEGREE OF BACHELOR OF SCIENCE IN COMPUTER
SCIENCE**

COURSE CODE: COMP 223

COURSE TITLE: DIGITAL CIRCUIT DESIGN

STREAM: Y2S2

DAY: THURSDAY

TIME: 2.00 – 4.00 P.M.

DATE: 06/08/2009

INSTRUCTIONS:

1. Answer QUESTION ONE and any other two questions.
2. Question One carries 30 marks while the others carry 20 marks each.
3. **Do not put any mark on the question paper**

PLEASE TURN OVER

QUESTION ONE (30 MARKS)

- a. What is a full subtractor? Explain its working using truth tables and a logic diagram. (5 mks)
- b. What is a race around condition? How is it eliminated? (2mks)
- c. With the aid of a logic circuit, show how an XNOR gate can be realized using NAND gates (6mks)
- d. With the aid of diagrams explain the working of an SR flip-flop (6mks)
- e. In a committee of four members (two ladies and two gents), a motion is passed if there are two ladies or two gents and a lady or two gents and a lady, or the four members. Design a gating circuit which lights up a bulb when the motion is passed. (4mks)
- f. Design a MOD-14 asynchronous counter and explain its working (4mks)
- g. What is the difference between combinational and sequential circuits? Give examples (3mks)

QUESTION TWO (20 MARKS)

- a. Suppose you have built a system and you are asked to monitor when it malfunctions. There are four conditions you are checking:
 - Temperature; hot/cold
 - Humidity humid/low
 - Light: day/dark
 - Wind windy/calmThe system malfunctions when:
 - It is cold, humid, and dark
 - It is humid, dark and calm
 - It is hot, low humidity, dark, windy
 - It is cold, dark, windy, and the humidity is low
 - Cold and humid but light and wind are; day and calm respectively,
 - i) Draw the truth table for the above conditions (3mks)
 - ii) Express the system's behaviour as a function F where F =1 exactly when the system malfunctions (2mks)
 - iii) Using sum of products simplify the expression when the system malfunctions by using K-maps. (3mks)
 - iv) Draw the simplified logic circuit (2mks)
- b. Using K-maps reduce:
 - i) $\sum m(0,2,4,5,6,9,10,11,13,14,15)$
 - ii) $\prod M(0,1,7,8,10,12,13) + d(9,14,15)$ (6mks)
- c. Simplify the following expression:

$$F = \overline{A}BCD + \overline{A}BC\overline{D} + A\overline{B}CD + A\overline{B}C\overline{D} + \overline{A}B\overline{C}D + \overline{A}B\overline{C}\overline{D} + A\overline{B}\overline{C}D + A\overline{B}\overline{C}\overline{D} + \overline{A}B\overline{C}D + \overline{A}B\overline{C}\overline{D} + A\overline{B}\overline{C}D + A\overline{B}\overline{C}\overline{D} \text{ Using Boolean algebra.}$$

(4 mks)

QUESTION THREE (20 MARKS)

- a. With the aid of a neat diagram explain the master-slave flip-flop (7mks)
- b. With an aid of a diagram explain the working of a D-flip flop. (4mks)
- c. With the aid of a neat diagram ,explain the serial-in serial out shift register (5mks)
- d. What is a half-adder? Explain using truth tables and a circuit diagram. (4 mks)

QUESTION FOUR (20 MARKS)

- a. Design a mod-13 synchronous counter using T-flip flops (15mks)
- b. Design a 3 to 8 line decoder using NAND gates (5mks)

QUESTION FIVE (20 MARKS)

- a. Draw a circuit of a standard diode - transistor NAND gate and explain its working. (12 mks)
- b. A light bulb is to be controlled by four switches, the bulb glows whenever switches A, B and C are in the same positions. When B and C are in different positions, the bulb glows depending upon the position of switch D. It also glows when C and D are on regardless of the position of A and C. Assume the positions are ON=1 and OFF=0.
 - i) Draw the truth table for the situation above. (3mks)
 - ii) Represent the function F as a function of A, B, C and D. (2mk)
 - iii) Simplify the function and design a practical switching circuit. (3mks)