KABARAK



UNIVERSITY

UNIVERSITY EXAMINATIONS

2009/2010 ACADEMIC YEAR

FOR THE DEGREE OF BACHELOR OF COMPUTER SCIENCE AND BACHELOR OF ECONOMICS & MATHEMATICS

COURSE CODE: COMP 110

COURSE TITLE: INTRODUCTION TO COMPUTER SCIENCE

- STREAM: Y1S1
- DAY: TUESDAY
- TIME: 9:00 11:00 A.M.
- DATE: 16/03/2010

INSTRUCTIONS:

- i. Section A is Compulsory.
- ii. Attempt any other two questions from Section B.

PLEASE TURN OVER

SECTION A:

QUESTION ONE:

a.	List out the hardware technologies used in building the computers of each of the five generations		
			(5 Marks)
b.	Identif	y the different components of the CPU and their roles	(4 Marks)
c.	Explain the following terms: -		(3 Marks)
	i.	Firmware	
	ii.	Antivirus	
	iii.	Hardware	
d. Convert the following into their respective number systems: -			
	i.	$(4706)_8 = (?)_{10}$	(2 Marks)
	ii.	$(11010011)_2 = (?)_{16}$	(4 Marks)
e. Write short notes on: -(with examples)		short notes on: -(with examples)	
	i.	System software	(3 Marks)
	ii.	Application software	(3 Marks)
f.	Construct a logic circuit for the following Boolean expression: -		
	A.B +	C	(4 Marks)
g.	List for	ur benefits of using fiber optic cable.	(2 Marks)

SECTION B:

QUESTION TWO:

a.	• Explain the concept of operation of embedded system.		(4 Marks)
b.	What	are the benefits of computer to the society?	(4 Marks)
c.	Explain the following: -		(10 Marks)
	i.	Telnet	
	ii.	Usenet	
	iii.	Portrait mode	
	iv.	Half-duplex	
	v.	Motherboard	
d.	I. Why is the NOR gate termed as universal gate?		(2 marks)

QUESTION THREE:

		(5 Marks)
b.	Construct AND gate using the NAND gate	(2 Marks)
c.	Proof: $\overline{\mathbf{x} + \mathbf{y}} = \overline{\mathbf{x}}$. $\overline{\mathbf{y}}$	(5 Marks)
d.	Explain:-	(8 Marks)
	i. Microcontroller	

- ii. POST
- iii. Cylinders
- iv. Operating system

QUESTION FOUR:

a.	. Differentiate between an input interface and ou	tput interface (4 Marks)
b.	• Explain the different number systems	(4 Marks)
c.	Explain the principle of duality	(4 Marks)
d.	• Define the following terms: -	(8 Marks)
	i. Utility program	
	ii. Assembler	

- iii. Sector
- iv. Modem

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