KABARAK



UNIVERSITY

EXAMINATIONS

2008/2009 ACADEMIC YEAR

FOR THE DEGREE OF BACHELOR OF COMPUTER SCIENCE

COURSE CODE:	COMP 326
COURSE TITLE:	OBJECT ORIENTED PROGRAMMING WITH JAVA
STREAM:	Y3S2
DAY:	THURSDAY
TIME:	8.30 - 10.30 A.M.
DATE:	11/12/2008

INSTRUCTIONS:

Answer Question 1 and two other Questions

PLEASE TURN OVER

Question One (30 MARKS)

a)	What is data encapsulation?	1mk
b)	Give at least four promising application areas of OOP	2mks
c)	Java is a compiled and interpreted language. Explain	4mks
d)	What are native methods?	2mks
e)	Give any four primitive data types supported by java programming	
	Language	2mks
f)	Write a simple java program that prints the words "java is interesting" on	
	the screen	5mks
g)	Why is initialization important?	1 mk
h)	What will be the out put of this program?	
	<pre>Public class Display {public static void main (String [] args) { for(int i=1;i=9;i++) { System.out.print(" "); System.out.print(i); } System.out.print(\n); } }</pre>	Guilea
i)	Explain the difference in the following java statements	6mks
	a=b; and a==b;	2mks
j)	i)What is integer arithmetic?	1mk
	ii) int a; Float b; type $c=a+b$;	
	What will be the data type of variable c? Explain your answer	2mks
k)	Given that $a=20$, $b=5$, $c=9$. What is the value of the following expression	ns
	i) $a > b \& \& b > c$ ii) $a = = b a > = c$	2mks

Question Two (20 MARKS)

a)	Out line the steps involved in creating a java program	3mks
b)	What are the different types of programs that can be developed in java?	2mks
c)	Explain at least five features of java.	5mks
d)	Explain the term java virtual machine	2mks
e)	State and explain the different tools of java development tool kit	4mks
f)	Give at least four of the commonly used functional packages of the java	
	standard library	4mks

Question Three (30 MARKS)

a)	What is a variable	1 mk
b)	Explain the difference between a data type and a constant 2mks	
c)	What is type casting?	1mks
d)	A school system has a class STUDENT as shown in the UML diagram	
	below	

STUDENT
.firstName:
.lastName:
Main()

i)	Write a java program that represents the class		
ii)	In the code, add a method that returns the combination of the		
	firstName and the lastName as the Student Names	2mks	

e)					at 6mks
	Multiplication table				
		1	2	3	
		2	4	6	
		3	6	9	
f)	What is the di	ifferenc	e betwe	een a simple if statement and an if else	
	statement 2mk				2mks
g)	The following	g is a se	gment	of a program	
	X=1;				
	Y=1;				
	If (n>0)				
	X= X+ +;				
	Y=Y;				
	What will be the values of X and Y after the code is executed if the Value			alues of n	
	are	i) 1			2mks
		ii) 0			2mks
<u>Quest</u>	ion Four (20 N	ARK	<u>S)</u>		
a)			U U		2mk
b)	Explain the di			een	
	i) Local varia		-		
	ii) Static and				2mks
c)	-		-	at is meant by method overloading	3mks
d)	1			nt accessibility modifiers in java	4mks
e)) Write a statement to declare and instantiate an array to hold marks obtained				
	by students in	differe	ent subje	ects in a class. Assume that the class can	hold
	up to 60 stude	ents and	l there a	are 8 subjects	3mks
f) (Give one advar	ntage of	f inherit	ance in OOP	1 mk

g) Explain the different forms of inheritance supported by java 3mks

Question Five (20 MARKS)

a) What is a random access file and how is it different from the sequential file		
	b) What is an applet?	2mk
	c) How is an applet different from a java stand alone program	3mks
c) Write an applet that displays the words "applets are simple" and a web		
	page that uses the applet	5mks
	d) Using an example, Describe what an event is in event driven programming	2mks
	e) Give and explain the two categories of errors in java	4mks