



# MERU UNIVERSITY COLLEGE OF SCIENCE & TECHNOLOGY

P.O. Box 972-60200 Meru - Kenya. Tel: 020-2092048, 020 2069349  
Fax: 020-8027449

---

## University Examinations 2012/2013

THIRD YEAR, SECOND SEMESTER EXAMINATIONS FOR DEGREE OF BACHELOR OF  
SCIENCE IN COMPUTER TECHNOLOGY

### BCT 2311: COMPILER CONSTRUCTION

DATE: DECEMBER 2012

TIME: 2 HOURS

---

INSTRUCTIONS: Answer questions *one* and any other *two* questions.

---

#### QUESTION ONE (30 MARKS)

- a) Using a well labeled diagram, define the term a compiler. (5 Marks)
- b) Define the following terms (9 Marks)
  - i. Tokens
  - ii. Patterns
  - iii. Lexemes
- c) Discuss the advantages offered by grammar of both language designers and compiler writers. (8 Marks)
- d) Construct a modernistic finite automation (NFA) for each of the following regular expressions (8 Marks)
  - i.  $(a|b)^*$
  - ii.  $(a^*|b^*)^*$
  - iii.  $((e|a)b^*)^*$

#### QUESTION TWO (20 MARKS)

- a) Critically analyze the phases of a compiler. (12 Marks)
- b) There are several useful compiler construction tools. List and elaborate on any four compiler construction tools? (8 Marks)

#### QUESTION THREE (20 MARKS)

- a) Using examples, describe the two classes of parsing methods. (8 Marks)
- b) Define the three loop optimization techniques. (12 Marks)

#### QUESTION FOUR (20 MARKS)

- a) With the help of an example list the various properties of a Parse tree. (10 Marks)
- b) Translate the following BNF for a U.S. postal address into English. (10 Marks)

```
<postal-address>::+<name-part> <street-address> <zip-part>
    <name-part>::=<personal-part> <last-name> <opt-suffix-part> <EOL>
        |<personal-part> <name-part>
<personal-part>::<first-name>|<initial>". "
<street-address>::=<house-num> <street-name> <opt-apt-num> <EOL>
    <zip-part>::=<town-name>"," <state-code> <ZIP-code> <EOL>
<opt-suffix-part>::="Sr."|"Jr."|<roman-numeral>""
```

#### QUESTION FIVE (20 MARKS)

- a) What are the goals of error handling in a parser? (10 Marks)
- b) Discuss the following terms in conjunction with the typical operation of compilers. (10 Marks)
  - i. Preprocessors
  - ii. Assemblers
  - iii. Loaders and link editors