



# MERU UNIVERSITY OF SCIENCE AND TECHNOLOGY

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## University Examinations 2013/2014

SECOND YEAR, SECOND SEMESTER EXAMINATION FOR BACHELOR OF BUSINESS  
INFORMATION TECHNOLOGY , BACHELOR OF SCIENCE IN INFORMATION  
TECHNOLOGY AND BACHELOR OF SCIENCE IN COMPUTER SCIENCE

### ICS 2201: OBJECT ORIENTED PROGRAMMING II

**DATE: APRIL 2014**

**TIME: 2HOURS**

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**INSTRUCTIONS:** Answer question *one* and any other *two* questions

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#### QUESTION ONE – (30 MARKS)

- a) Re write the following while loops as do-while loops. (2 marks)
- ```
int count = 0,sum = 0;
while (count < 10 ){
sum += count;
count ++;
}
```
- b) Explain the difference between a syntax for defining a class and subclass using examples. (4 marks)
- c) Define and illustrate using an example the following concepts: (4 marks)
- For structure
  - Switch
- d) Differentiate between concepts of class and interfaces using syntax. (4 marks)
- e) Given class A extends B extends C:
- Write a java code snippet for implementing the concept of multiple inheritance. (3 marks)
  - Explain the concept of interface (2 marks)
- f) Discuss the following:
- Multithreaded programming (3 marks)
  - Exception handling (3 marks)
- g) Explain the concept and properties of a constructor. (3 marks)

- h) Describe the concept of Scanner class using an example. (2 marks)

**QUESTION TWO (20 MARKS)**

- a) Discuss in detail the following:
- i) Applet life cycle (4 marks)
  - ii) Java Virtual machine (3 marks)
  - iii) Types of program errors (3 marks)
- b) Write an application that reads three integers and prints their average. (4 marks)
- c) What is the output produced by the following statement? Explain. (2 marks)  
System.out.println(“He thrusts his fists\n\tagainst” + “the post\nand still insists\n\tthe sees the \”ghost\” ”);
- d) Write a program that print the following output using for loop. (4 marks)

1

22

333

4444

**QUESTION THREE (20 MARKS)**

- a) Explain the following principles of OOP. (4 marks)
- i. Encapsulation
  - ii. Finalizer methods
  - iii. Inheritance
  - iv. polymorphism
- b) Using switch statement, write a Java program that determines whether entered letter is a vowel or not. (4 marks)
- c) Explain the relevance of the following keywords as used in Java programming, giving examples to support your answer. (8 marks)
- i. Super
  - ii. Extends
  - iii. Instanceof
  - iv. Throws
- d) Write a program that demonstrates the concept of a constructor. (4 marks)

#### QUESTION FOUR (20 MARKS)

- a) Differentiate between the following. (8 marks)
- i. Aggregation and composition
  - ii. Method overloading and method overriding
  - iii. This and new
  - iv. Try and catch
- b) Explain the methods of : (4 marks)
- i. Applets life cycle
  - ii. Thread life cycle
- c) Convert the following class diagram into a implemented class in Java. (4 marks)

|                                                      |
|------------------------------------------------------|
| Glass                                                |
| Private int maxVolume<br>Private int currentVolume   |
| Fill (int volume)<br>Pour (int volume)<br>int view() |

- d) Convert the following pseudo code into java code. (4 marks)

*If currentVolume equals zero  
Then  
Print "Empty"  
Return errorCode*

*If currentVolume – volume is less than or equal to zero  
Then  
volume = CurrentVolume  
Set currentVolume to Zero  
Return volume  
Otherwise  
Remove volume from currentVolume  
Return volume*

#### QUESTION FIVE (20 MARKS)

- a) Create a class called Rectangle that has the following members: (4 marks)
1. Variables : length, width,area,perimeter
  2. Methods : calculatearea and calculateperim,printRectangle.
  3. Both methods require that you pass length and width.

- i. Create a class main that instantiate the above class and display the length, width, area and perimeter.
- b) Describe the Thread Life Cycle. (4 marks)
- c) Explain the process of writing and compiling Java code. (2 marks)
- d) Java is said to be “compiled and interpreted language”. Explain (2 marks)
- e) Write a program to illustrate:
  - i. all escape sequence characters. (4 marks)
  - ii. try-throw-catch block in exception handling (4 marks)